

Fundamentals of AI

Clustering

Density-based and graph-based clustering*

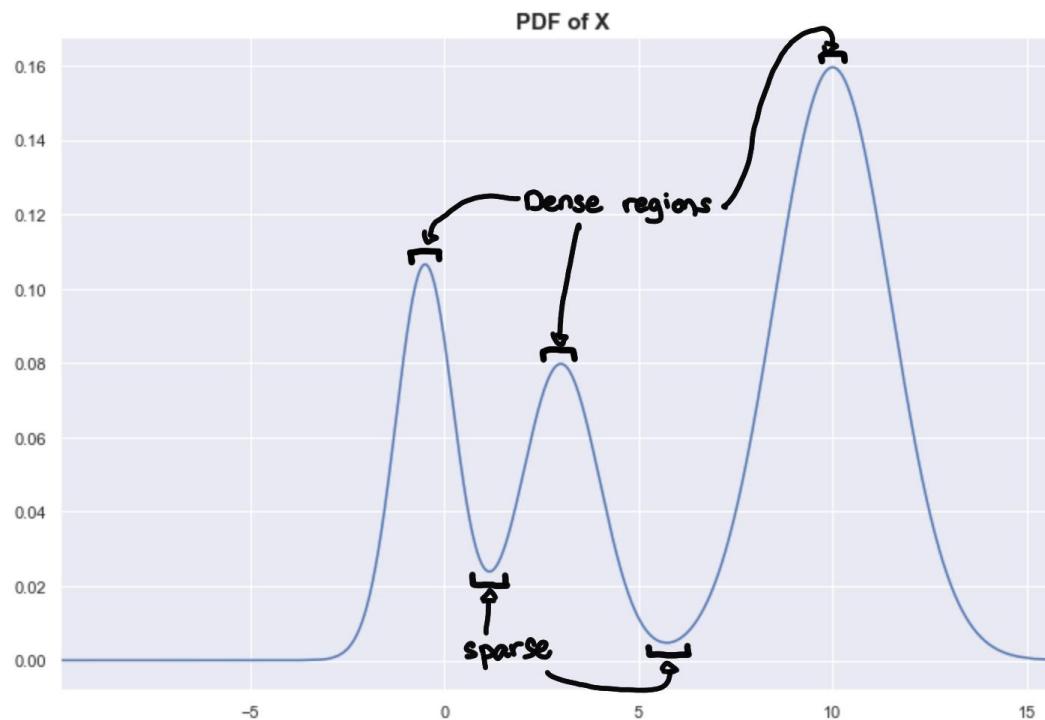
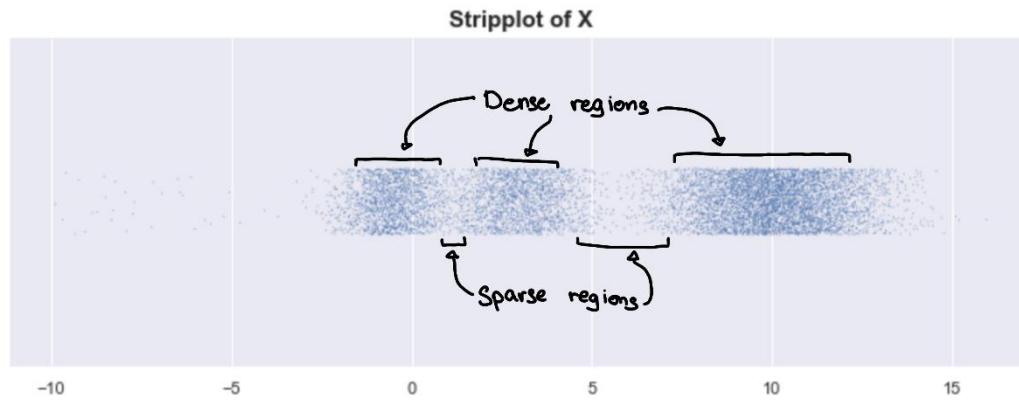
Some images in this lecture are used from: <https://www.kdnuggets.com/2020/02/understanding-density-based-clustering.html>

Distance-based clustering and its limitations

- Hard to find clusters with irregular shapes
- Hard to specify the number of clusters
- Some points are ‘in between’ clusters (outliers or background noise)

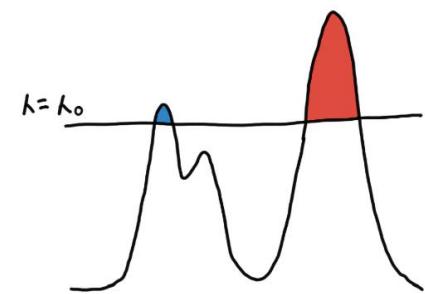
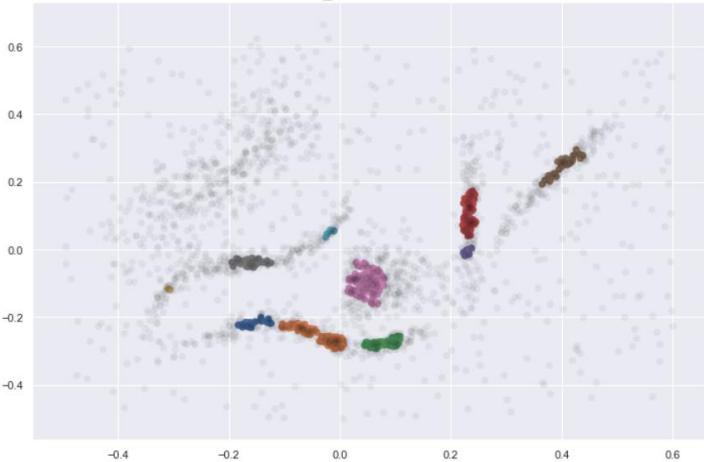


New concept: cluster as a probability density peak

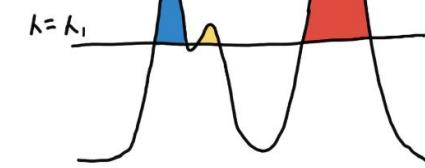
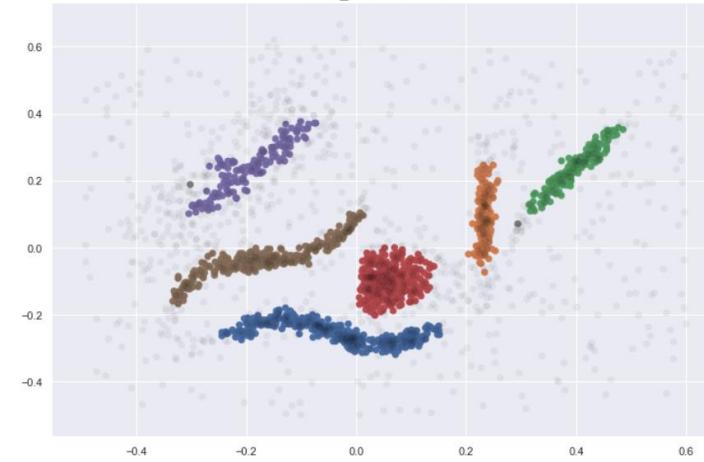


Cool, but how to define PDF in multi-dimensional space?
Expensive and better to avoid at all

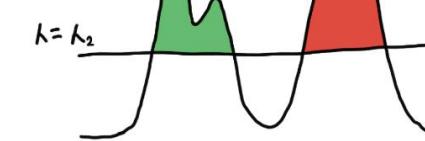
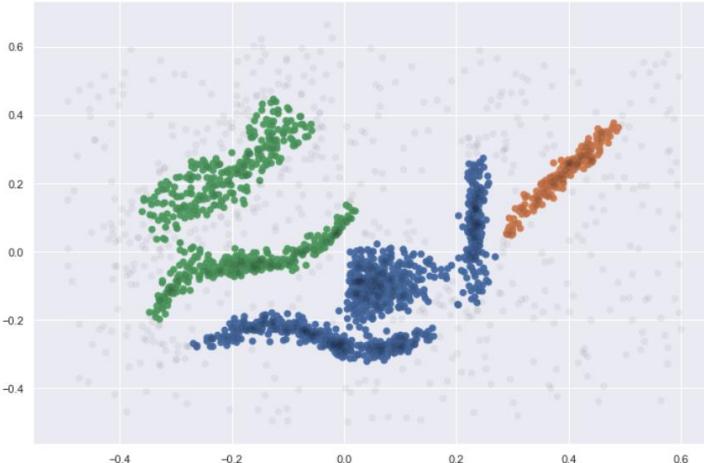
core_distance ≤ 0.015



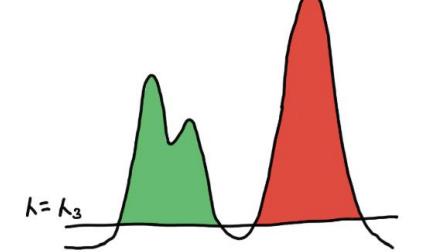
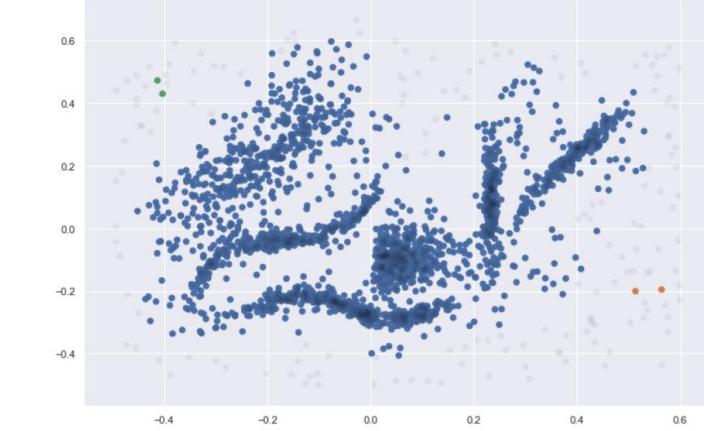
core_distance ≤ 0.030



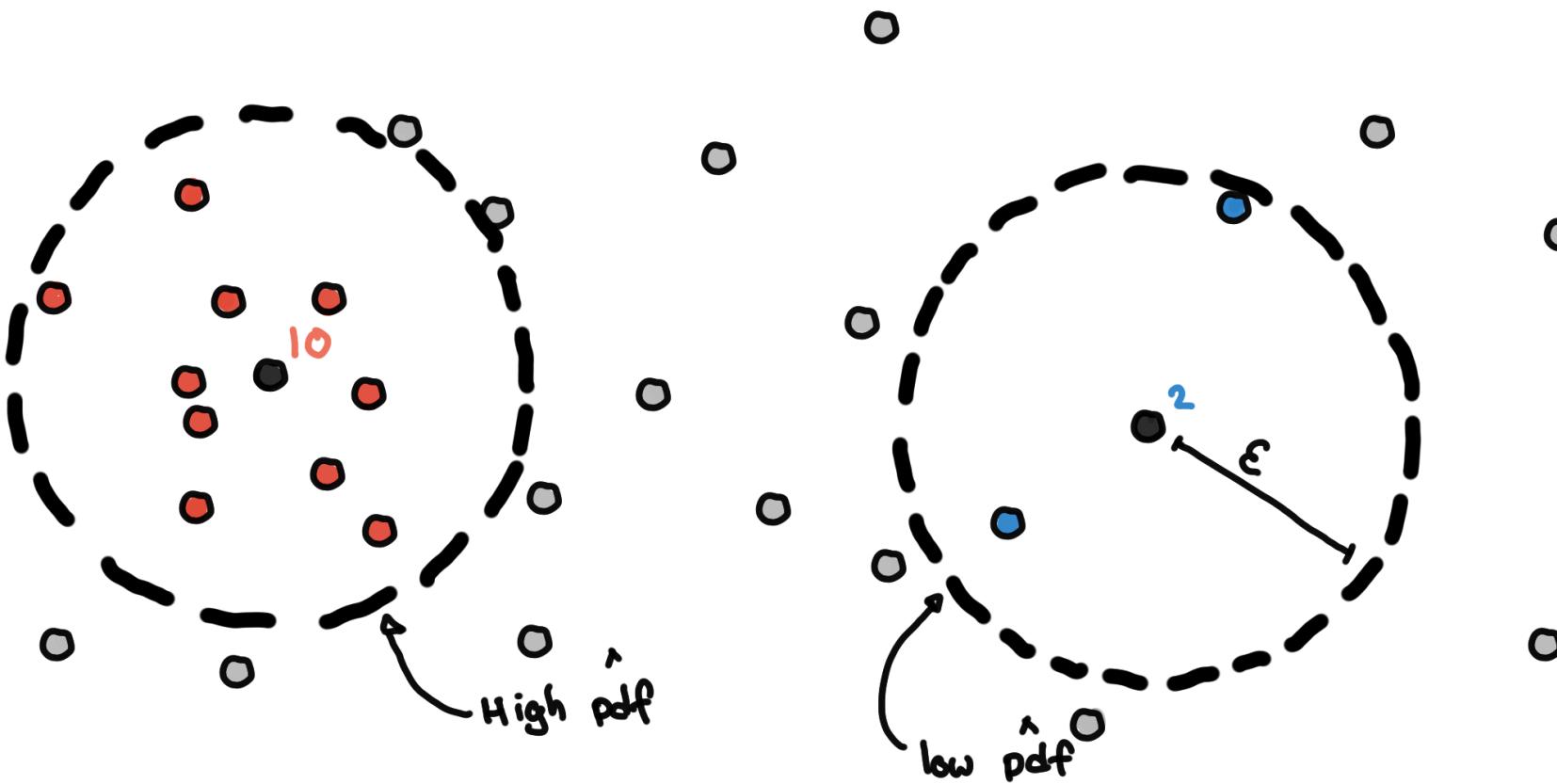
core_distance ≤ 0.040



core_distance ≤ 0.100



Trick: count neighbours within ε -radius

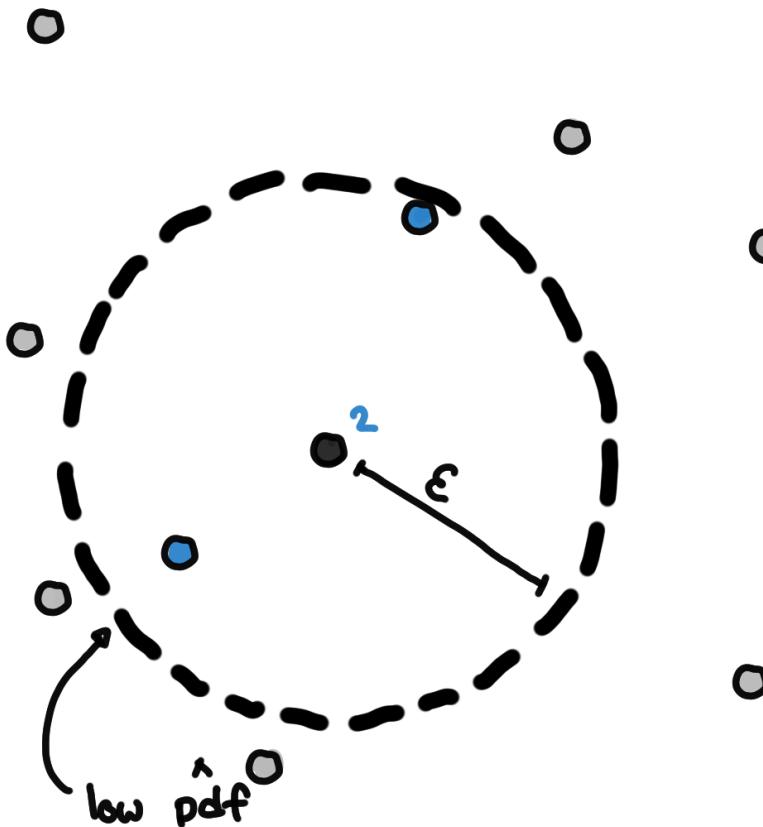
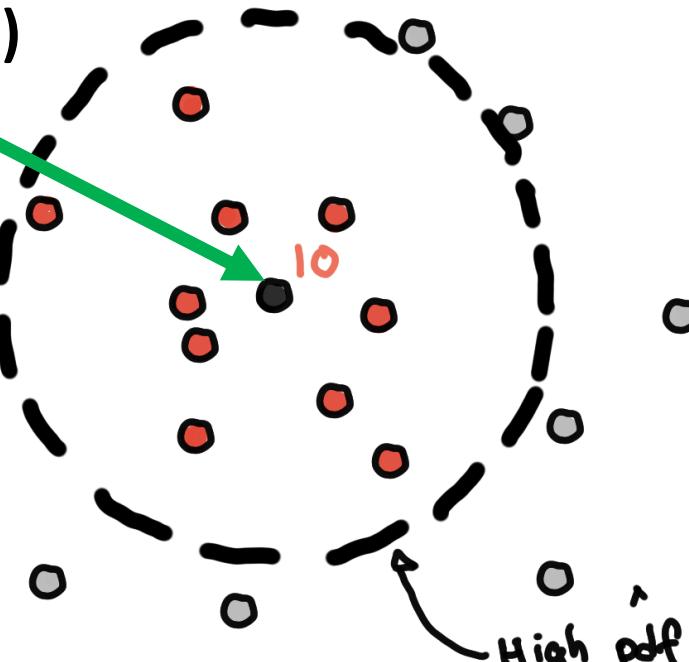


DBSCAN (Ester et al, 1996)

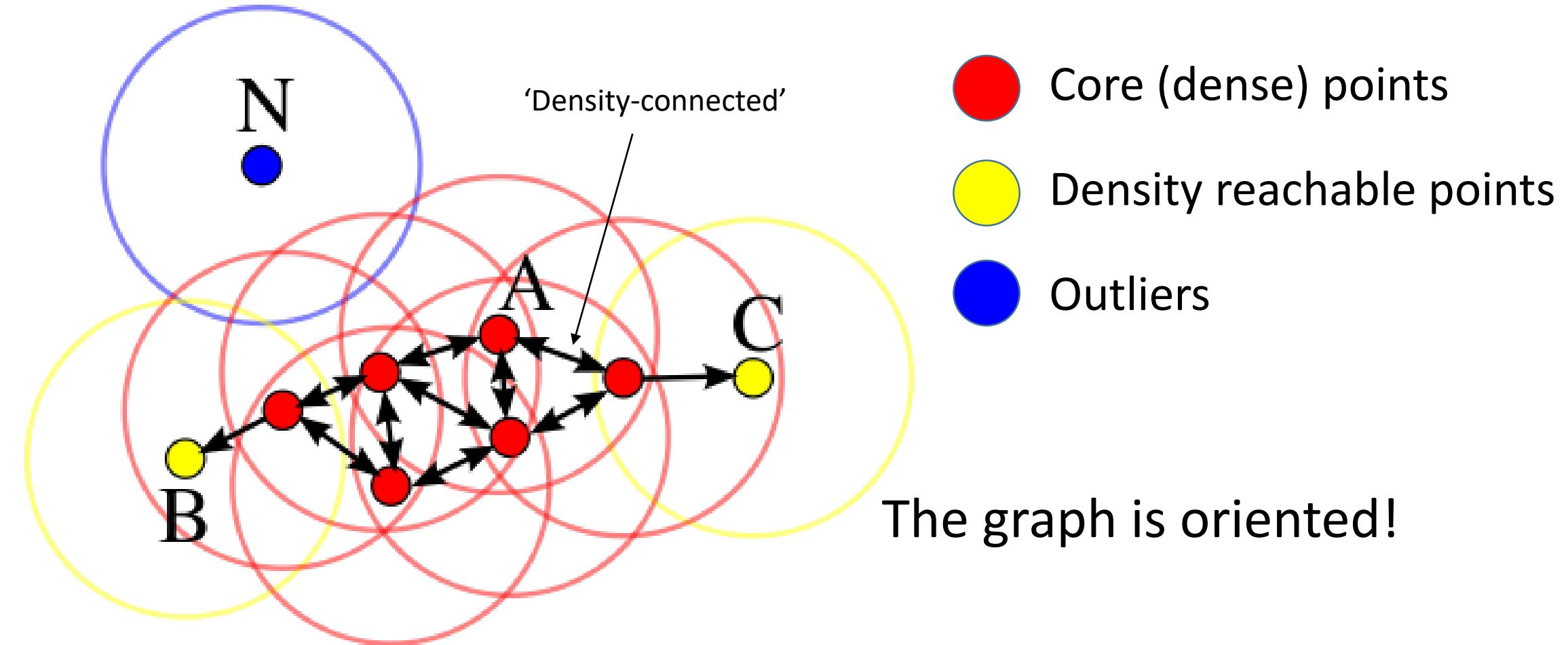
Parameters: ϵ and minPts

Core point

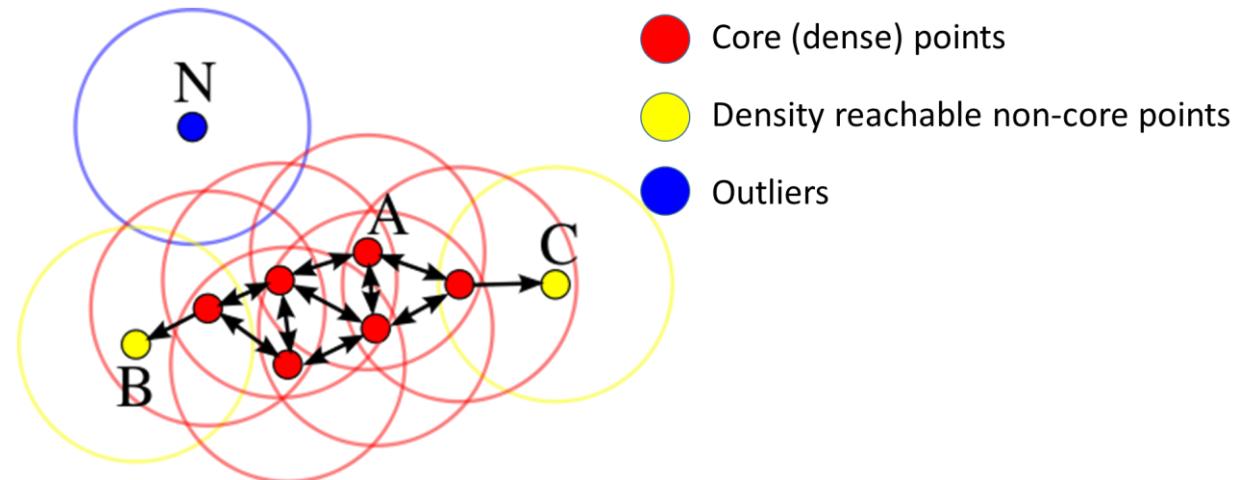
(e.g., minPts=5)



DBSCAN: graph of core points and density-reachable (peripheral) points



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A cluster then satisfies two properties:

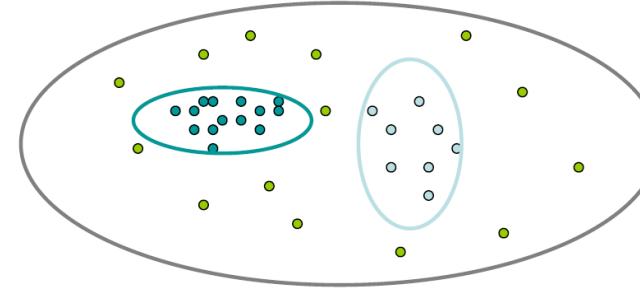
1. All points within the cluster are mutually density-connected.
2. If a point is density-reachable from some point of the cluster, it is part of the cluster as well.

DBSCAN: the Algorithm

- Arbitrary select a point p
- Retrieve all points density-reachable from p wrt Eps and MinPts
- If p is a core point, a cluster is formed
- If p is a border point, no points are density-reachable from p and DBSCAN visits the next point of the database
- Continue the process until all of the points have been processed

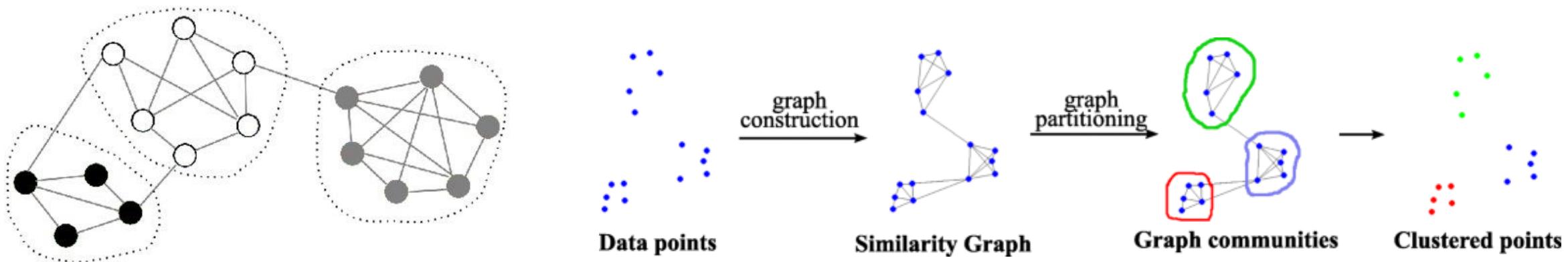
Comments on DBSCAN

- Complexity is $O(n \log n)$
- Unlike k-means and hierarchical, deal with the notion of noise
- Different clusters may have very different densities
- Very sensitive to the choice of ε
- Concentration of measures will spoil everything in high intrinsic dimensionalities
- Extensions: OPTICS, HDBSCAN, GDBSCAN
- Scikit learn implementation (arbitrary L_p metrics, accelerated neighbor search)



Graph-based clustering algorithms

- Cluster = tight community of the KNN graph



- The quality of communities is determined by **modularity**

Various definitions of the modularities

- E.g., **Louvain modularity**

$$Q = \frac{1}{2m} \sum_{ij} \left[A_{ij} - \frac{k_i k_j}{2m} \right] \delta(c_i, c_j), \quad \text{In range } [-0.5; 1]$$

where

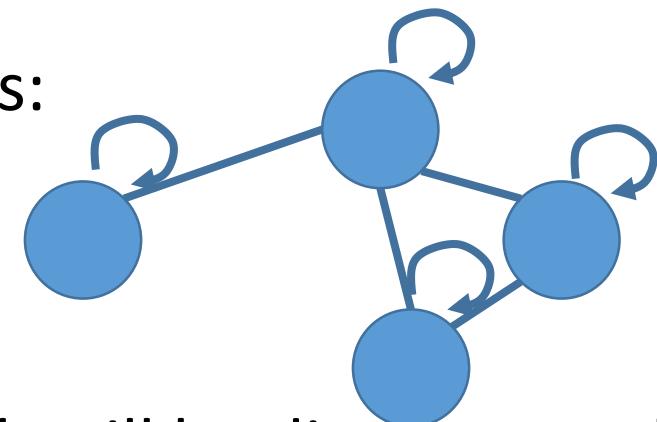
- A_{ij} represents the edge weight between nodes i and j ;
- k_i and k_j are the sum of the weights of the edges attached to nodes i and j , respectively;
- m is the sum of all of the edge weights in the graph;
- c_i and c_j are the communities of the nodes; and
- δ is Kronecker delta function ($\delta(x, y) = 1$ if $x = y$, 0 otherwise).

Louvain clustering algorithm (a greedy one)

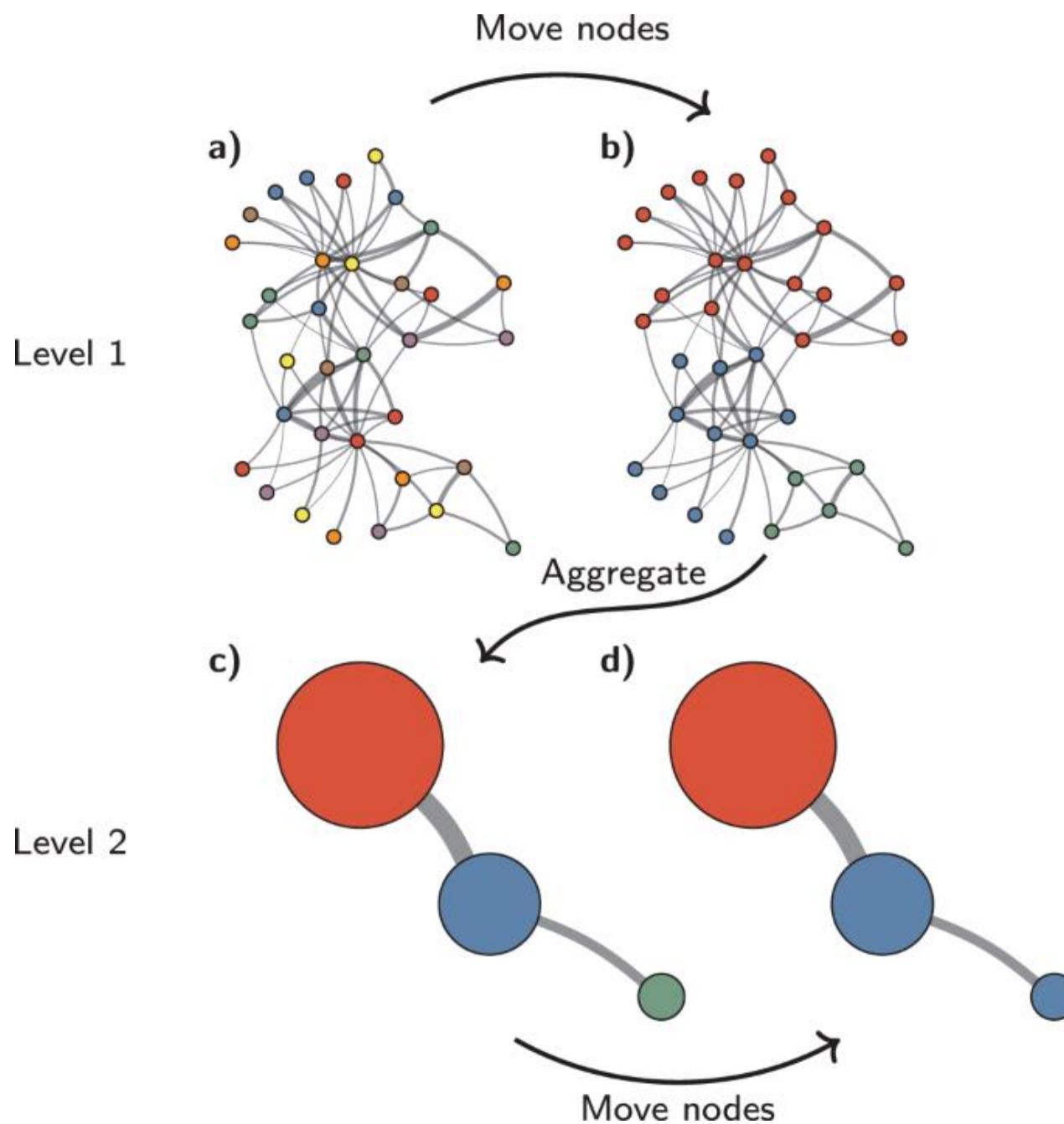
Base community search:

- At first, one node = one community
- We swap node i from its own community to the community of each of its neighbours
- For each such a swap, change in modularity is computed
- If no increase of modularity possible i remains in its own community

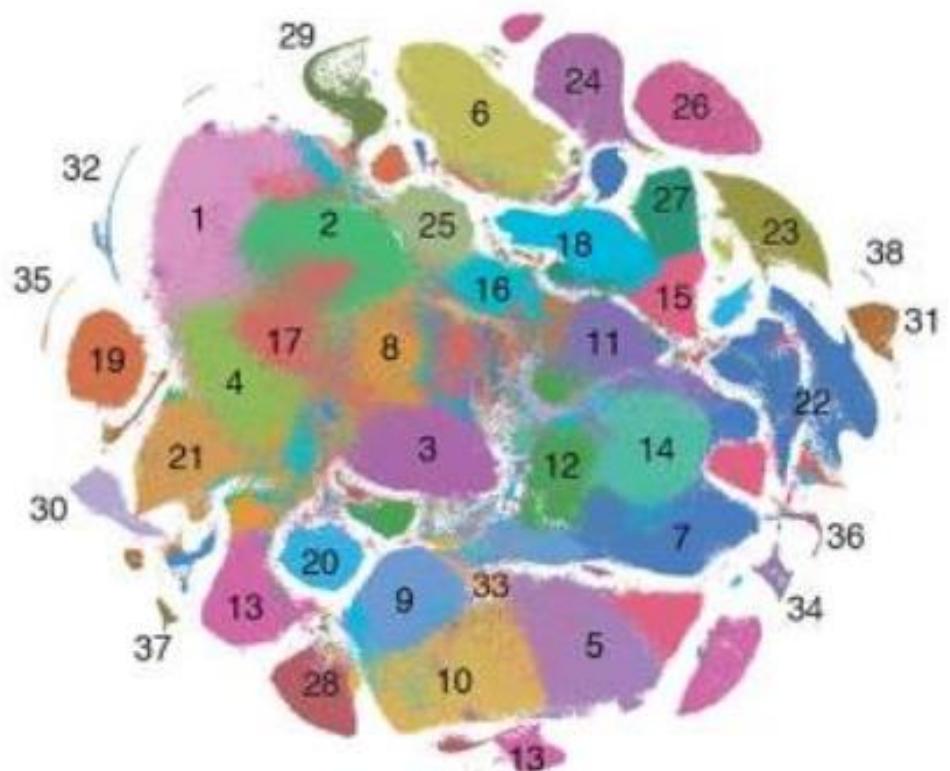
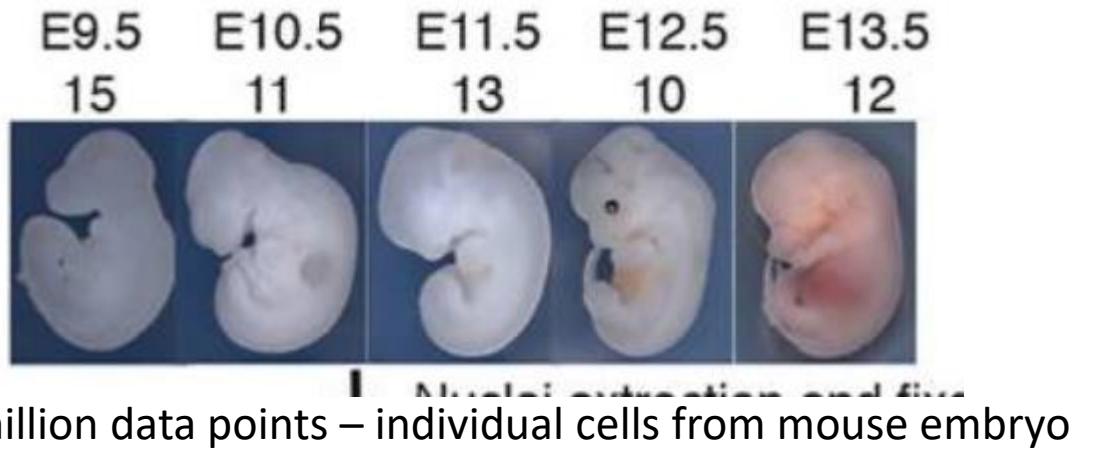
Finding communities in the graph of communities:



Cluster until one community remains or the graph will be disconnected



Graph-based
clustering became
new killer application
in life sciences,
replacing the
hierarchical clustering



(from Cao et al, Nature, 2019)